



## FALL 2019 - ADULT COED VOLLEYBALL LEAGUE

### RULES & REGULATIONS

**Scoring:** The following are rally scoring rules.

**TO WIN A GAME:** A game (first & second) is won by the team which first scores 25 points with a minimum lead of two points. If a deciding third game is necessary, it is won by the team which first scores 15 points with a minimum lead of two points.

**TO SCORE A POINT:** If a team fails to serve properly, return the ball or commits any other foul, the opponent wins the rally and scores a point. The consequences of winning the rally are:

- If the serving team wins the rally, it scores a point and continues to serve
- If the receiving team wins the rally, it scores a point and gains the right to serve

**SERVE:** A net serve is considered in play as long as it is in-bounds on the receiving team's side.

**NUMBER OF PLAYERS:** This is a 4 on 4 player format with a minimum of one player being a female on the court at all times. Games will be played with a minimum of 2 players per side; minimum of one must be a female player

#### **FORFEITS:**

Teams not ready to play at the end of the 5 minute warm-up period will forfeit game one. If a team is not prepared to play by 30 minutes after the scheduled time, that team will forfeit the match. If both teams forfeit the first game then only one game will be played to decide the match. After a team's second match forfeit, the team may be removed from the league (at the discretion of the League Coordinator and/or Sports Coordinator) for the remainder of the season and no refunds will be offered. A forfeit may be called by the referee or League Coordinator when a team's conduct, in the referee or League Coordinator's opinion would cause control of the game to be lost, or when the team's conduct is inappropriate.

**MATCH START:** A rally between the two teams will determine which team serves first in the first and third games.

**REFEREES:** Teams will call their own games without referees. In the event of a questionable call, only the team captain may approach the League Coordinator for a solution.

**HITS:** If a team utilizes two or more hits before returning the ball to the opponents, one hit must be completed by a female. This rule, if agreed to by both teams prior to a match beginning, can be waived.

**PLAYOFFS:** All teams in league will advance to the playoffs. Playoffs will be a single-elimination format.

#### **ROSTERS:**

Any individual competing in any portion of a league-scheduled game or practice must complete and sign that team's roster before participating. Players may not be registered on more than one team roster in the league. Players may be added onto a roster with the League Coordinator through the last regular season league game. It is the responsibility of the participant to carry proof of identification at all league games. Rosters will be verified from time to time by the League Coordinator. A forfeit will result when a team is discovered playing an individual who is not on the team roster. On the

[www.steamboatsprings.net/adultsports](http://www.steamboatsprings.net/adultsports) for schedule & standings

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second offense, the team will be removed from the league for the remainder of the season and no refunds will be offered. All players must be 16 years or older. Players under 18 must have their parent signature on the roster. A roster must have at least 4 members signed up to be considered a team.

### **SAFETY RULES:**

If blood is noticeable on a participant it should be brought to the attention of the referee/League Coordinator so that the participant can be removed from the game. Once the bleeding has stopped and wound area is covered, participant may return to game. If there is any blood showing on the uniform/clothing, the participant must change that part of the uniform/clothing or cover it with tape, sweatshirt, pants or a similar item. The referee/League Coordinator may temporarily stop the game for a reasonable amount of time. If the referee/League Coordinator feels play should continue and the participant is not ready, the team may use a substitute or play shorthanded until the participant is able to return. For safety purposes, children under the age of 16 are not allowed at league games.

**TIES:** Ties in league standings to determine playoff berths will be broken by:

- 1) Head-to-head results between the tied teams
- 2) Point difference in head-to-head games between the tied teams
- 3) Points against in head-to-head games between the tied teams
- 4) Points scored in head-to-head games between the tied teams
- 5) Point difference in all league games
- 6) Points against in all league games
- 7) Points scored in all league games.

**NET RULE REMINDER:** The following faults result in loss of rally

A player...

- Touches the ball or an opponent in the opponent's space before or during the opponent's attack-hit
- Penetrates into the opponent's space under the net interfering with the opponent's play
- Penetrates into the opponent's court
- Touches the net while in the action of playing the ball
- When the ball is driven into the net and causes it to touch an opponent, no fault is committed.

### **CENTER LINE REMINDER:**

- A player may reach or penetrate into the opponent's court and/or space under the net provided this does not interfere with the opponent's play
- Penetration into the opponent's court, beyond the center line to touch the opponent's court with hand(s), foot or feet is permitted provided some part of the penetrating hands/foot/feet remain either in contact with or directly above the center line.

### **ADDITIONAL RULES:**

- If the ball hits the ceiling on your side of the court the ball is still in play. If the ball is hit to the ceiling on the opponents side of the court the ball is out of play

### **LEAGUE REGISTRATION POLICY:**

In order to receive a space in a sports league, teams must register and pay the entire league fee by the posted registration deadline. Returning teams from the previous season are given first priority back into a league, pending they pay and register by the posted deadline. New teams will be let into a league on a space available basis in the order that their registration is received. No team will receive a refund of league/program fees once the registration deadline has passed unless there is a team on the waiting list willing to fill the vacated spot.